

Name _____ Block _____

Fill this form out electronically. Click in the middle of the blank line and start typing. The line will expand as you type. OR pick a Web 2.0 communication tool and share the same information requested on this form.

3-2-1 Project

Maine Common Core Teaching Standard 11.3 (ISTE Standard for Teachers 3) states that teachers should *Model digital age work and learning--Teachers exhibit knowledge, skills, and work processes representative of an innovative professional in a global and digital society*. Indicator A is: *Demonstrate fluency in technology systems and the transfer of current knowledge to new technologies and situations*.

The 3-2-1 Project is about exhibiting knowledge and skills of an innovative professional including demonstrating fluency in technology systems. The objectives and directions for the 3-2-1 Project are on the wiki (<http://umfresources.wikispaces.com/EDU221ExperiencingDifferentTechnologies>).

This is the form to report your results of the project.

3 Content Creation and Editing Software Packages

Use each of the three different software types on a project for EDU 221. Project possibilities include: MEL, Positive Learning Environment Seminar Presentation, Unit Student Sample for Dr. Theresa, Lesson Student Sample for Dr. Grace, End of Semester Reflection for Dr. Grace, Project in Your Field Placement (describe the project)

❖ Audio Recording Software (GarageBand, Audacity, etc.)

Which software did you use? GarageBand

For which project did you use this software? Student Sample

List at least 3 features of this software that you personally used (where you had control of the mouse and/or keyboard) that were **new to you**:

1. Deleting bits of sound/editing to get rid of pauses
2. Adding in external sound tracks
3. Making a pleasing sound track

How could you have your students use this software in a Modification or Redefinition way in your future classroom? (Give a specific example for a unit in your concentration.) By having them make a podcast about which they liked better: book or movie

❖ Comic Making Software (Comic Life, Pixton, Toondoo, etc.)

If you are already familiar with comic-making software, you can use infographic-making software or other still image editing software approved by Dr. Theresa.

Which software did you use? ComicLife

For which project did you use this software? PLES Presentation

List at least 3 features of this software that you personally used (where you had control of the mouse and/or keyboard) that were **new to you**:

1. Changing the color of the big words
2. Changing the format of the comic
3. Adjusting the picture so you could see everything

How could you have your students use this software in a Modification or Redefinition way in your future classroom? (Give a specific example for a unit in your concentration.) Have them write a story and then change it to comic form

❖ Movie Editing Software (iMovie, Windows Movie Maker, etc.)

If you are already familiar with comic-making software, you can use screencasting software or other video creation/editing software approved by Dr. Theresa.

Which software did you use? iMovie

For which project did you use this software? MEL Presentation

Did you do the project alone? With a partner? With a group of 3 or more? With a partner

List at least 3 features of this software that you personally used (where you had control of the mouse and/or keyboard) that were **new to you**:

1. Editing out pauses
2. Editing out mistakes
3. Transitions

How could you have your students use this software in a Modification or Redefinition way in your future classroom? (Give a specific example for a unit in your concentration.) Preform part of a script and then add special effects

2 Web 2.0 Communication Tool

Take a risk and pick a Web 2.0 tool you've never used before, figure out how to use it, and then use it on at least one blog entry or project. It cannot be a blog, wiki or website building tool.

- What Web 2.0 tool did you use (name it and give the URL)? Canva (canva.com)
- How did you find out about it? Wes Fryer
- For what blog entry or project did you use it? I tried it out for the Wes Fryer chapter on Images
- What did it do that you liked? It made my pictures look aesthetically pleasing
- What did it do that you didn't like (what frustrated you, what features were too hard to figure out, etc.)? After a while, everything starts looking the same. There are a lot of different formats, but still.
- Would you consider using it in your classroom? Why or why not? Maybe? If I had students make a picture with a quote on the top, then yes. But other than that, I can't think of how I could use it.

1 Operating Systems

Familiarize yourself with one more computer operating system that you haven't used before.*

Operating system possibilities: Mac OS, Windows [XP, Vista, 7], Linux, iOS [on the iPhone/iPad/iPod Touch], Unix, Android, Windows CE [mobile Windows devices]**

- What is the operating system of your personal laptop? _____
- What is the other operating system that you tried? _____
- How did you spend your 15+ minutes? What project were you working on and what tasks (open an existing file, start a new file, copy and paste, save, print, etc.) did you carry out? _____
- What were your frustrations? _____
- When you have to learn a new operating system some day (e.g., your school gives you a new laptop with a different operating system than you're used to), what strategies will you employ to get comfortable with it quickly? _____

**If your laptop is new this semester AND it's a different operating system than your last personal computer, the operating system on your laptop counts as your "new" operating system. Just explain your situation for the answer to the first question.*

**If you had never used an iOS device before the iPad event at the beginning of the semester, you can count iOS as your new operating system.*

***If you have used three or more operating systems, skip the questions above, do not try yet another operating system (unless you want to), and instead, write a paragraph describing three of the operating systems you've used, how they compare, how you keep them straight when you switch back and forth between them, and what strategies help you learn new operating systems.*

I have used at least three different operating systems. The one I use the most is iOS (my personal laptop or my iPad from high school). I also use Android a lot (I have a Samsung Galaxy phone),

though it is an older operating system. I know my way around different Windows machines (I took AutoCAD in high school using some kind of Windows operating system and my grandmother's computers have always been a Window's machine).

I have to say, I think the easiest one to use is iOS, though that probably has something to do with my many years of usage. Macs in general seem to be very user-friendly. I really dislike Windows, probably because of how different they are from Macs. I have a hard time switching to Windows just because of how much I've used the iOS format. Android is fairly easy to me – not to mention it was my first smartphone so I didn't really have to train myself out of any habits. When I first got my phone, I occasionally got confused because I had an iPad beforehand, but I was able to kick those habits pretty quick. Honestly, I'm just so used to all three of these operating systems that it just takes a little bit before I'm comfortable using them again. Really, the only strategy I have for learning a new OS is trial and error. You try one way to do something, and when that doesn't work, you try something else. If all else fails, google is the way to go.